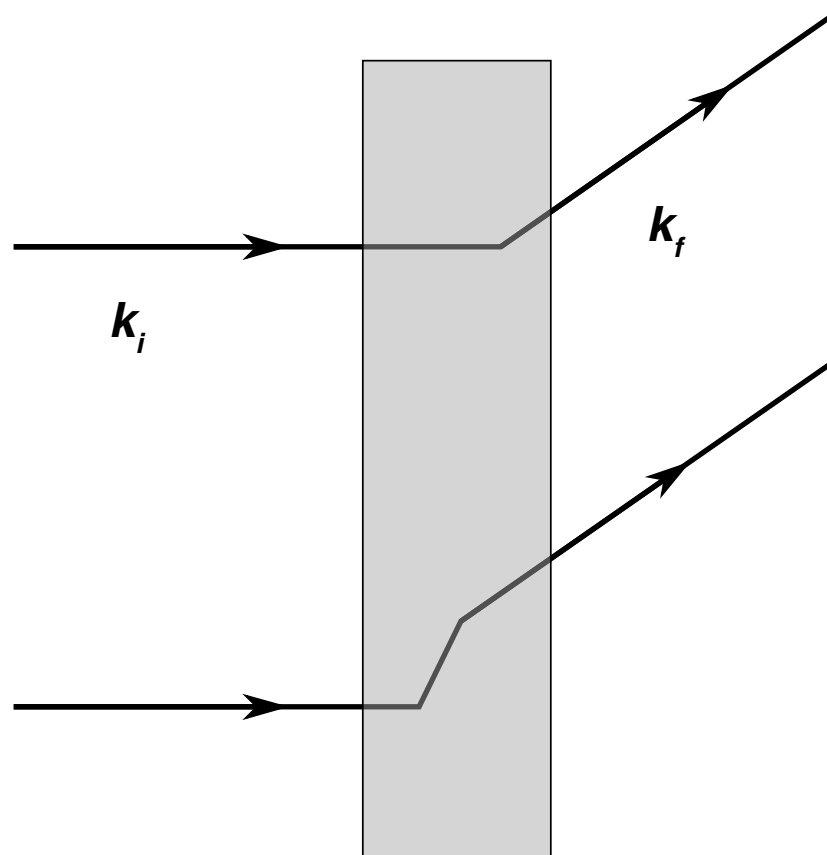


MSCA3

Multiple scattering simulation

Antti Soininen, Joachim Wuttke

Multiple scattering

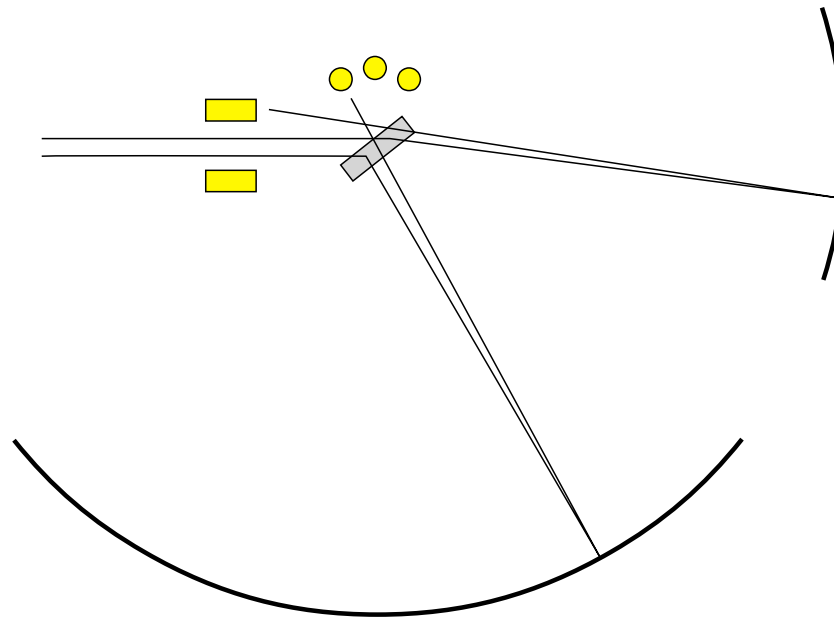


~90% transmission:
~10% single scattering
~1% multiple scattering

Available multiple scattering simulators

- MSCAT by Copley (1974), based on MSC by Bischoff (1970)
- DISCUS by Johnson (1974)
- SPEC_SIM by Blasdell et al. (1998)
- DINSMS by Mayers et al. (2002)

MSCA3 – Monte Carlo multiple scattering for backscattering instruments

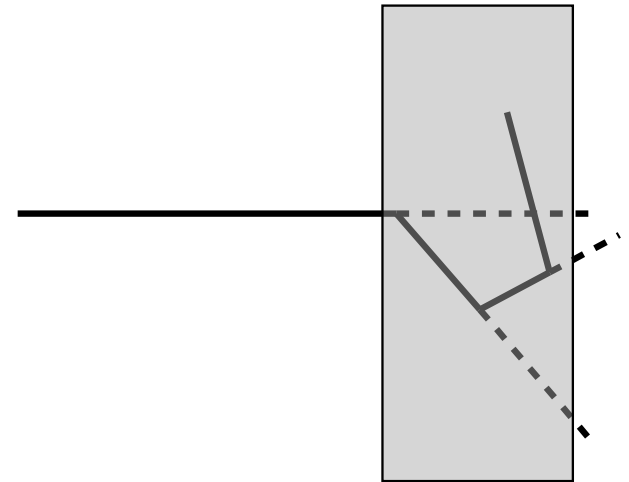


MSCA3 design details

- C++
- OpenMP for parallel processing
- YAML for config file parsing
- Histogram lookup using the alias method ($O(1)$ vs. binary search's $O(\log n)$)

Basic simulation loop

- Generate neutron
- Scattering loop:
 - Draw interaction point
 - Score detectors
 - Draw new direction, energy
 - Russian roulette (continue loop or break)



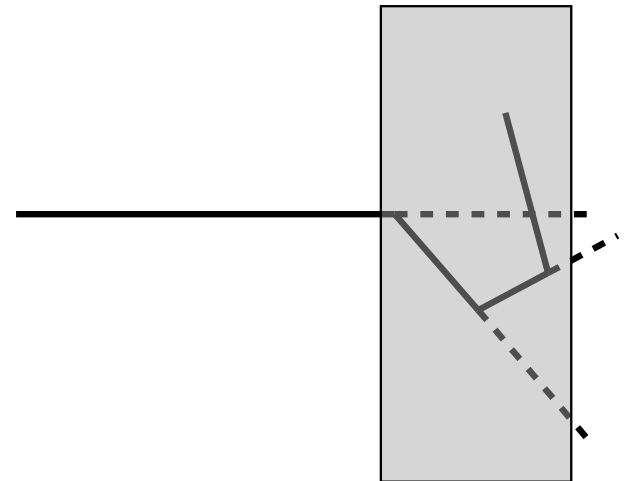
Forced scattering – every neutron counts

Transmission probability: $t = e^{-\mu d}$

Probability that interaction takes place at d if it takes place at all:

$$p_l = \frac{1 - t(d)}{1 - t(D)}$$

Compensate by multiplying neutron weight w by $1 - t(d)$

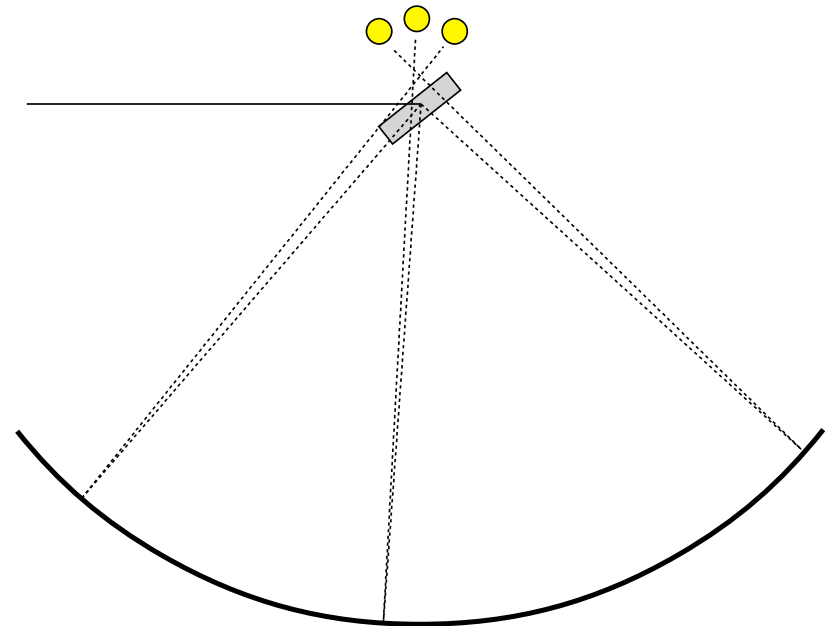


Scoring

For each detector draw random impact point on analyzer and for each energy channel calculate:

- Scattering probability s
- Transmission probability t

Increment channel by wst



Scattering probability

$$s = \frac{\sigma_{bound}}{\sigma_{total}} \frac{k_f}{k_i} \frac{\Delta\Omega}{4\pi} \Delta\omega_i S(q, \omega)$$

Scattering law S supplied
by user.

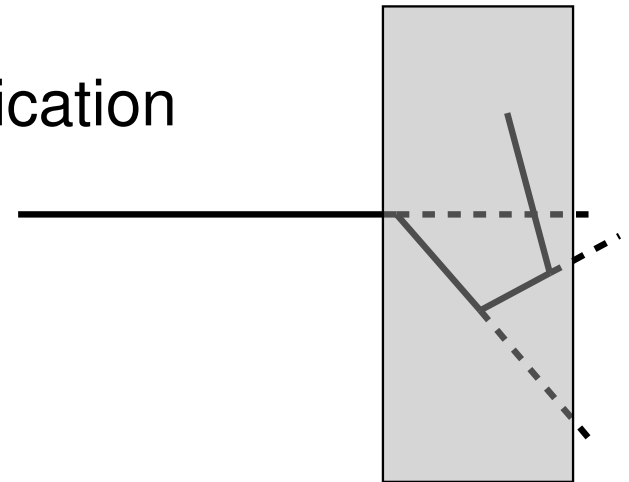
Simplification due to
 $\omega \ll E_i: k_f \approx k_i$

Drawing new energy

$$F(q, \omega) = \int_0^q dq' q' S(q', \omega)$$

Marginal ω distribution with simplification
due to $\omega \ll E_i$: $k_f = k_i$:

$$\frac{\int_{-\infty}^{\omega} d\omega' F(2k_i, \omega')}{E_i} \approx \int_{-\infty}^{\omega} d\omega' F(2k_i, \omega')$$



Drawing scattering angle

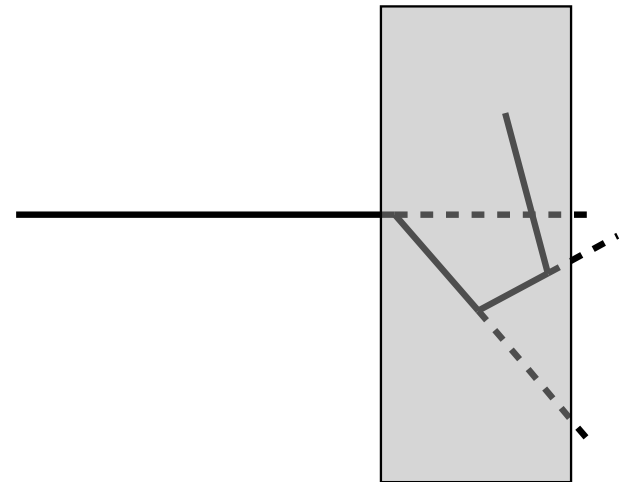
$$F(q, \omega) = \int_0^q dq' q' S(q', \omega)$$

Marginal q distribution

$$\frac{F(q, \omega)}{F(2k_i, \omega)} = \xi$$

$$q^2 = k_i^2 + k_f^2 - 2k_i k_f \cos(\theta) \approx k_i^2 \sin\left(\frac{\theta}{2}\right)$$

$$\phi = 2\pi \xi$$

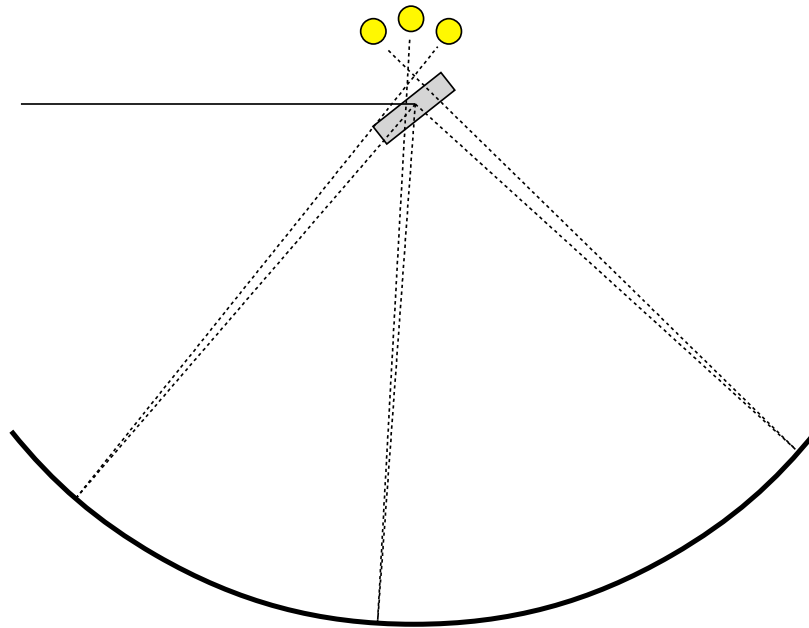


Russian roulette

If neutron weight w is less than a set value, there is a probability of p_{finish_him} that the scattering loop will be broken

If neutron survives, w is compensated by p_{finish_him}

Second passage of neutrons

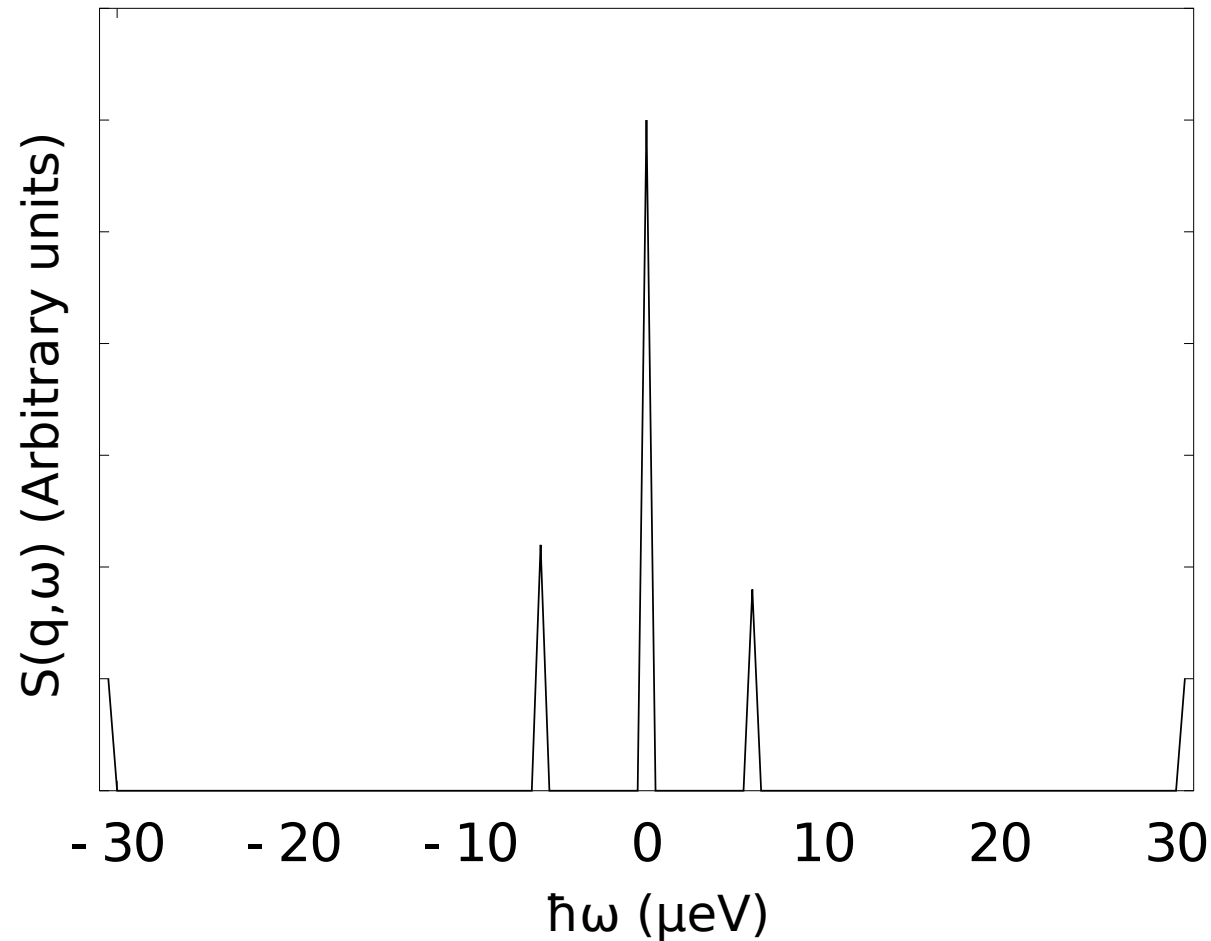


Randomly force neutrons to undergo second passage scattering

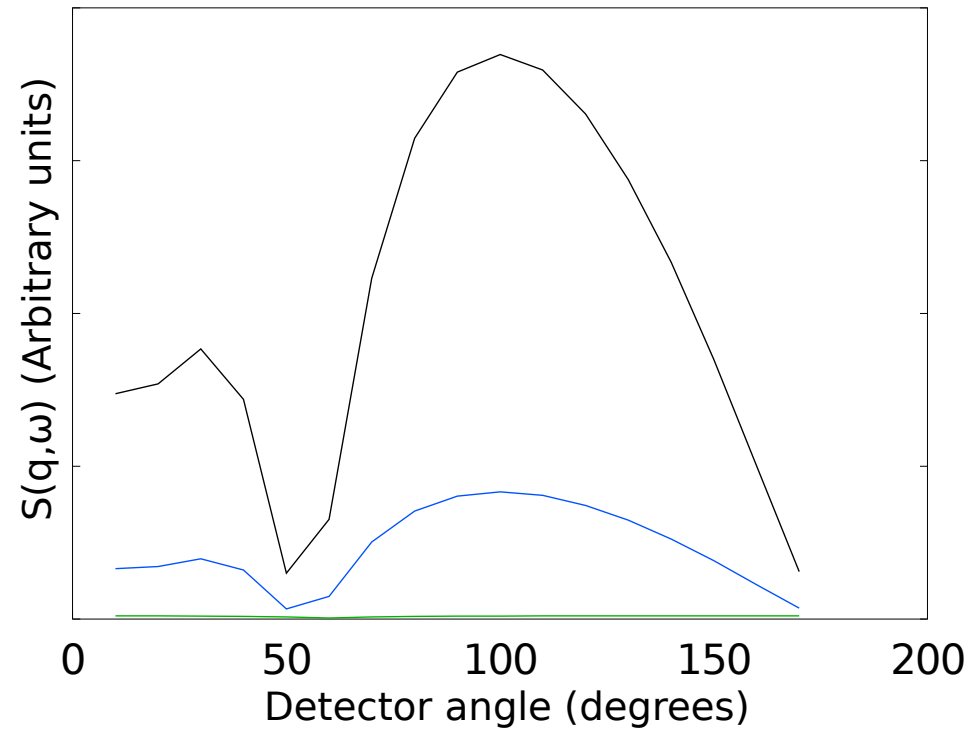
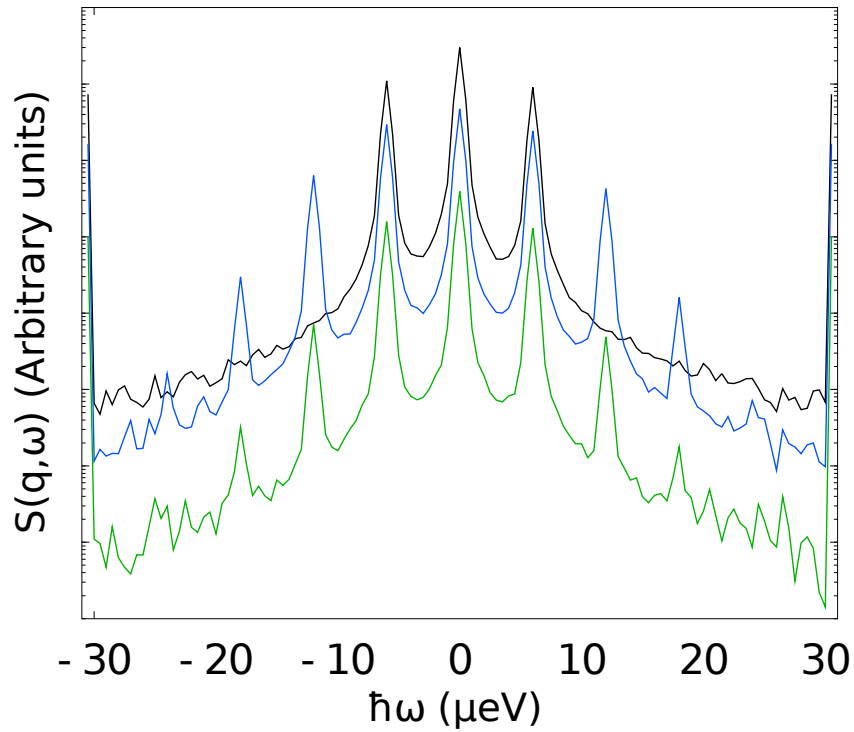
Second passage simulation

- Draw random reflection point on analyzer
- „Freeze neutron energy“; record scattering probabilities to different energy channels
- Scatter directly to detectors

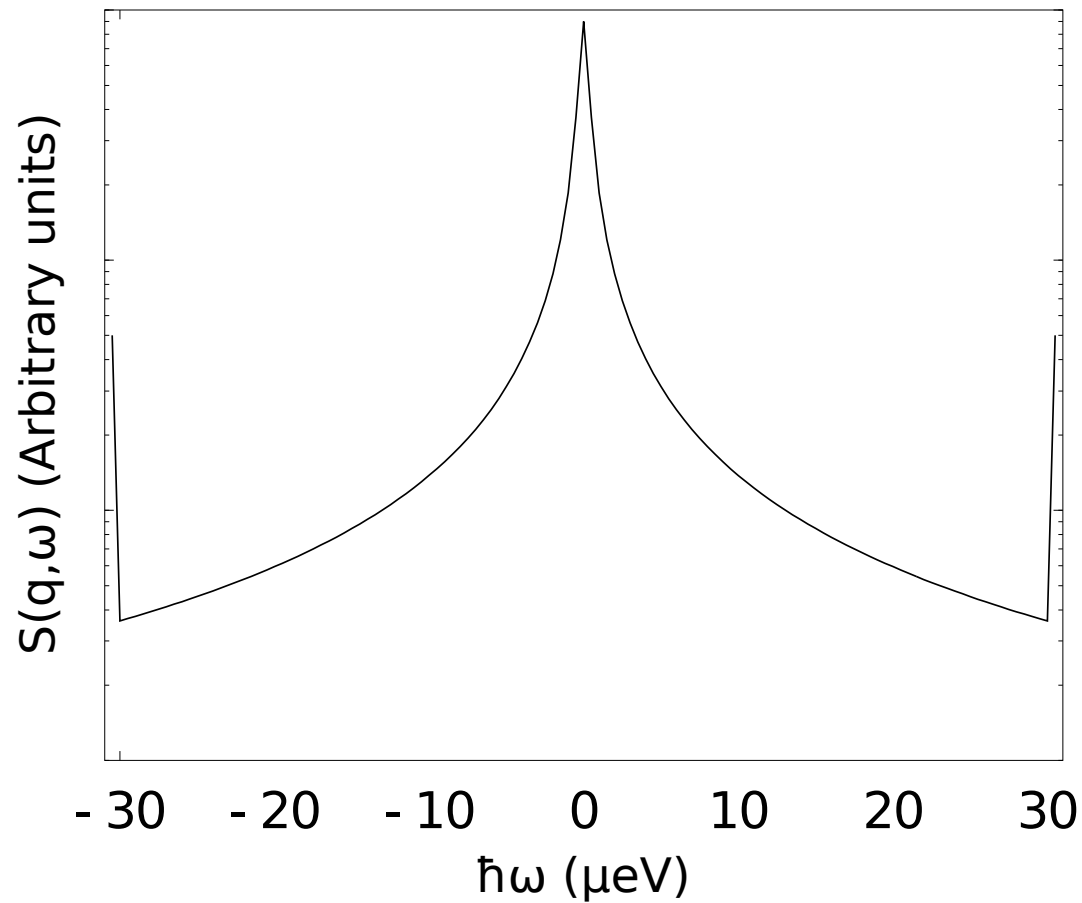
Example: simple tunneling model



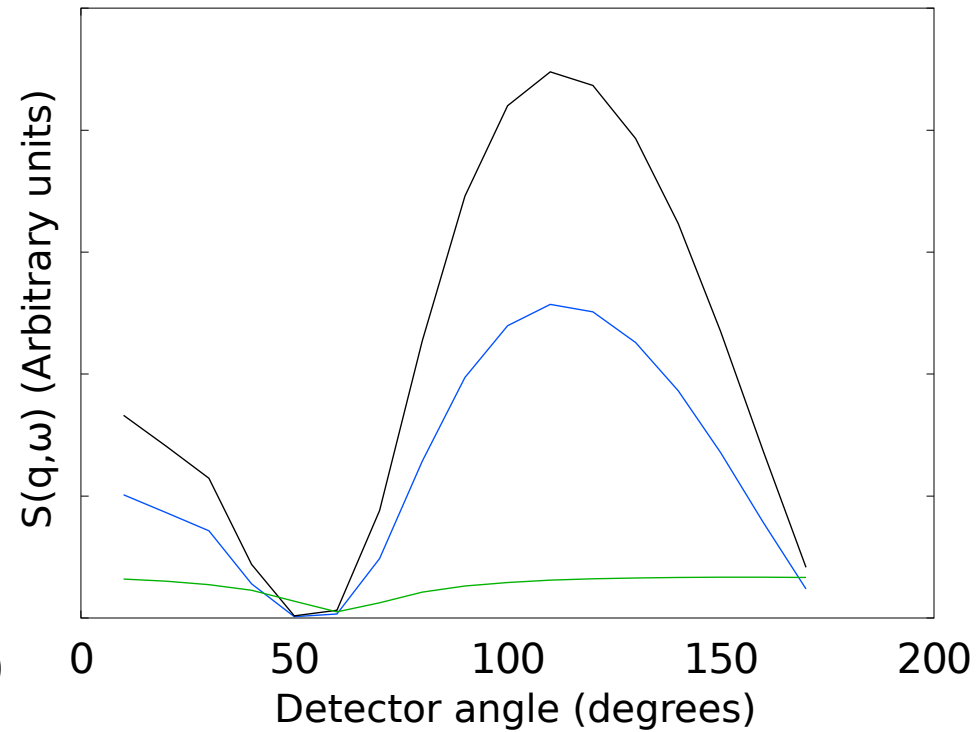
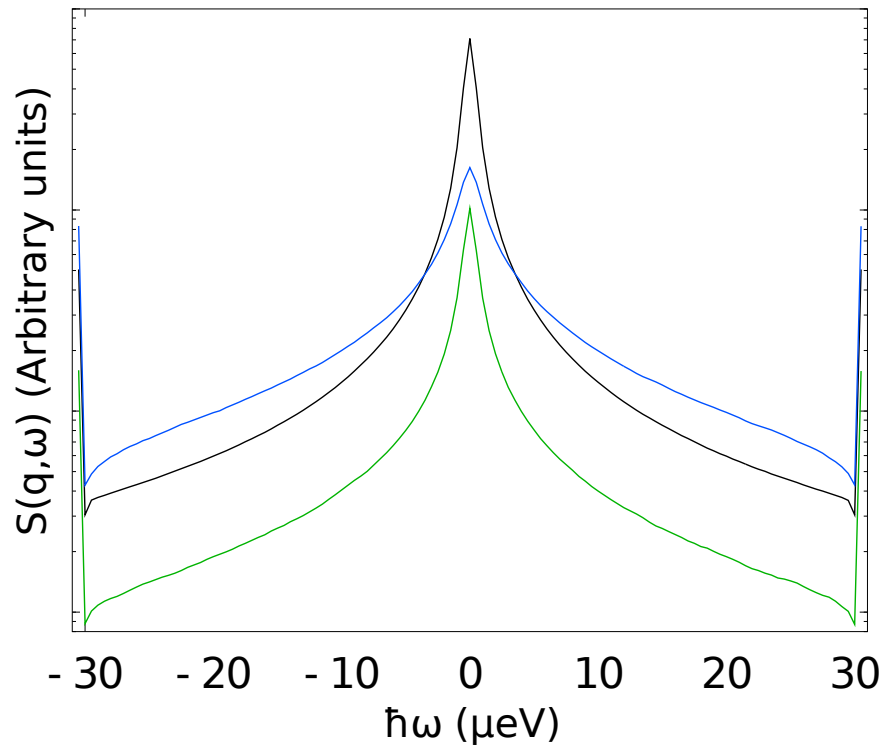
Tunneling model simulation



Example 2: Kohlrausch model



Kohlrausch simulation



MSCA3 future development

- Finalize backscattering simulation
- Apply to real-world problems
- Publish
- Extend code for time-of-flight instruments

Conclusions

- MSCA3 – a multiple scattering simulation for backscattering instruments
- Work-in-progress
- Simulates both multiple scattering and second pass scattering