

## BornAgain - Bug #1011

### GUI crashes at wrong formfactor parameters

13 Mar 2015 16:28 - ganeva

<b>Status:</b>	Archived	<b>Start date:</b>	13 Mar 2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	pospelov	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Sprint 26		
<b>Description</b>			
How to reproduce: simulate some sample with formfactor truncated spheroid, go to real-time activity mode and change the formfactor geometry until the BornAgain will crash due to the assetrion failure:			
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Application Specific Information:			
Assertion failed: (m_height <= 2.*m_radius*m_height_flattening), function FormFactorTruncatedSpheroid, file /Users/pospelov/development/BornAgain/source/Core/FormFactors/src/FormFactorTruncatedSpheroid.cpp, line 28.			
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To my opinion, GUI must produce the error message and let user to change the formfactor parameters.			

#### History

##### #1 - 13 Mar 2015 16:32 - ganeva

- Description updated

##### #2 - 17 Mar 2015 18:01 - pospelov

- Status changed from New to Sprint

- Assignee set to pospelov

- Target version set to Sprint 26

##### #3 - 18 Mar 2015 17:26 - pospelov

- Status changed from Sprint to Resolved

##### #4 - 21 Apr 2015 17:03 - pospelov

- Status changed from Resolved to Archived