

## BornAgain - Testing #1013

Feature # 1534 (Rejected): === Parameter handling ===

Feature # 853 (Rejected): Provide particles with size distribution in GUI

### Check consistency of depth and abundance between GUI and core

17 Mar 2015 17:12 - herck

<b>Status:</b>	Archived	<b>Start date:</b>	17 Mar 2015
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	herck	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Sprint 28		
<b>Description</b>			
In particular, check this for all combinations of: -ParticleComposition -ParticleDistribution -ParticleCoreShell -Particle			

### History

#### #1 - 23 Mar 2015 17:12 - herck

- Parent task set to #853

#### #2 - 15 Apr 2015 16:33 - herck

- Assignee deleted (herck)

#### #3 - 15 Apr 2015 16:33 - herck

- Status changed from Sprint to Backlog

#### #4 - 15 Apr 2015 16:33 - herck

- Target version deleted (Sprint 26)

#### #5 - 22 Apr 2015 13:15 - herck

- Target version set to Sprint 27

#### #6 - 22 Apr 2015 13:18 - herck

- Status changed from Backlog to Sprint

#### #7 - 07 May 2015 15:38 - herck

- Assignee set to herck

#### #8 - 09 Jun 2015 16:58 - herck

- Target version changed from Sprint 27 to Sprint 28

Phase 1 completed.

Now decide if transformations are propagated on the IParticle side to its children (e.g. ParticleComposition) or if they are wrapped around the IFormFactor (as is the case with MesoCrystal)

#### #9 - 12 Jun 2015 14:20 - herck

- Status changed from Sprint to Resolved

All transformations are no longer propagated at the level of IParticle. This is done during construction of the form factor.

**#10 - 31 Jul 2015 14:50 - pospelov**

- *Status changed from Resolved to Archived*