

BornAgain - Bug #1078

Feature # 964 (Rejected): === GUI ===

Adjust size of projections from IntensityData widget to the size of ColorMap plot

12 May 2015 15:58 - pospelov

Status:	Rejected	Start date:	12 May 2015
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
Comments from Marvin Berlinghof:			
The projections view of the 2D data are sometimes very helpful. But why are the position and size not the same like the 2D images? This is no big problem, but it is strange that a peak in the projection is not at the same position in the GUI as in the 2D image, because the projection is shifted. (Of course it is at the same angles)			

History

#1 - 20 May 2015 16:02 - pospelov

- Description updated
- Assignee set to pospelov

#2 - 22 May 2015 15:49 - pospelov

- Status changed from Sprint to Backlog
- Assignee deleted (pospelov)
- Priority changed from Normal to Low
- Target version deleted (Sprint 27)

surprisingly, was not able to fix it within reasonable time. There is unclear behaviour of CustomPlot, which changes the size of ColorMapPlot (slightly, but noticeably) when user drag color bar. Before it is fixed, no chances to align ColorMapPlot and its projections, as Marvin wants. Postponing given issue.

#3 - 02 Feb 2016 11:14 - wuttke

- Parent task set to #964

#4 - 15 Feb 2016 17:40 - pospelov

- Status changed from Backlog to Rejected

there is similar issue, rejecting