

BornAgain - Bug #1174

GUI: color of layer does not change if color of material has been changed

03 Sep 2015 09:51 - ganeva

Status:	Archived	Start date:	03 Sep 2015
Priority:	Low	Due date:	
Assignee:	pospelov	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Sprint 29		

Description

Color of layer does not change if color of material has been changed

How to reproduce:

1. In GUI: create a multilayer, add layer.
2. Edit the material, change the color.

The color of the pictogram will change, but color of the layer in the sample desing window not.

One may need to check what happens if user edits other parameters of the material (refractive index, for example).

History

#1 - 03 Sep 2015 09:52 - ganeva

- Target version set to Sprint 29

#2 - 03 Sep 2015 10:41 - pospelov

- Status changed from New to Sprint

- Priority changed from Normal to Low

#3 - 03 Sep 2015 15:41 - pospelov

- Assignee set to pospelov

#4 - 03 Sep 2015 16:36 - pospelov

- Status changed from Sprint to Resolved

#5 - 03 Nov 2015 10:00 - pospelov

- Status changed from Resolved to Archived