

BornAgain - Bug #1198

GUI: fix simulation for particle distributions and negative z coordinate

06 Oct 2015 10:25 - pospelov

Status:	Archived	Start date:	06 Oct 2015
Priority:	Normal	Due date:	
Assignee:	herck	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Sprint 29		

Description

From Marvin Berlinghof

I think I found a small bug in the GUI:

if you have buried particles in a layer, let's say at 50nm -> you set the z-position in the GUI to -50. But if you want the z-position to be distributed (using distributed particles), you can't enter negative mean values for the z-position (only ≥ 0).

History

#1 - 19 Oct 2015 10:44 - herck

- Assignee set to herck

#2 - 20 Oct 2015 10:26 - herck

- Status changed from Sprint to Resolved

#3 - 03 Nov 2015 10:00 - pospelov

- Status changed from Resolved to Archived