

## BornAgain - Bug #1405

### Implementation error in MultiLayerRoughnessDWBASimulation

13 Apr 2016 13:55 - herck

<b>Status:</b> Archived	<b>Start date:</b> 13 Apr 2016
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b> herck	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b> Sprint 31	
<b>Description</b> get_sum4terms: the q components used are always the top ones (layer 0), instead of the ones appropriate for the interface considered	

#### History

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**#1 - 14 Apr 2016 17:25 - herck**

- Status changed from *Sprint* to *Resolved*

**#2 - 04 Jul 2016 11:23 - herck**

- Status changed from *Resolved* to *Archived*