

BornAgain - Refactoring #1489

Feature # 418 (Rejected): === Configuration & Build ===

Feature # 1362 (Rejected): == Mac build ==

Build: refactor fix_apple_bundle for the production of MacOS installer

01 Jul 2016 13:48 - pospelov

Status:	Rejected	Start date:	01 Jul 2016
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
<p>The main problem, is that it can't distinguish, whether Qt dependencies are hardcoded in BornAgain binary (which is normally the case of homebrew-based builds) or appears in @rpath() like form (which can be in the case of macport-based build or when using Qt installed via online installer).</p> <p>So for the moment it's all about commenting/uncommenting line "copy_qt_libraries"</p> <p>Find robust solution.</p>			

History

#1 - 19 Jul 2016 15:48 - pospelov

- Status changed from Backlog to Sprint

- Target version set to Sprint32

#2 - 26 Jul 2016 07:54 - wuttke

- Parent task changed from #964 to #1362

#3 - 11 Nov 2016 08:47 - pospelov

- Target version changed from Sprint32 to Sprint 33

#4 - 06 Apr 2017 12:55 - herck

- Status changed from Sprint to Backlog

#5 - 06 Apr 2017 12:56 - herck

- Target version deleted (Sprint 33)

#6 - 01 Mar 2018 16:17 - pospelov

- Status changed from Backlog to Rejected

was fixed during Python3 installer preparation for MacOS