

BornAgain - Feature #1508

Feature # 964 (Rejected): === GUI ===

GUI JobView: reconsider location of activity view switch

12 Jul 2016 12:07 - wuttke

Status:	Rejected	Start date:	12 Jul 2016
Priority:	High	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
Current location of button that activates the Job View Activity menu is at bottom right.			
This it at variance from http://bornagainproject.org/node/22 , which shows it at top right.			
As a naive user, I would expect such a basic switch at top left.			

History

#1 - 12 Jul 2016 20:16 - pospelov

True, tutorial was not updated yet. I also agree, that lower right corner is not most intuitive place. The problem with "top left" is that toolbar there belongs to the JobSelector (and it is not visible in "RealTimeActivity" and "Fitting Activity").

For me, the most intuitive place would be "top right". The previous solution was around that, with whose disadvantages that location was jumping, depending on whether "real parameter tuning tree" on the right is visible, or not.

Also please consider, that currently all three switches, which are responsible for global layout change are in the same place - bottom status bar. Here I'm talking about 1) "Job Selector" visibility switch at the bottom left corner 2) "Activity" switch at the bottom right corner and then 3) "dock menu" switch at the very right corner. I see it as kind of advantage that they are all together.

#2 - 13 Jul 2016 11:34 - wuttke

- Priority changed from Normal to Low

Perhaps then the solution will emerge from a larger reshuffling. Let's keep this issue with low priority and see how things work out.

#3 - 13 Jul 2016 11:58 - wuttke

- Priority changed from Low to High

However, before this can be set back to low priority, the tutorial should be updated to what is actually implemented in 1.6.

#4 - 15 Sep 2017 12:15 - pospelov

- Status changed from New to Rejected

Rejected, see [#1823](#)