

BornAgain - Feature #1696

Feature # 964 (Rejected): === GUI ===

GUI: Improve drag-and-drop construction of a MultiLayer.

01 Dec 2016 13:53 - wuttke

Status:	Resolved	Start date:	01 Dec 2016
Priority:	Normal	Due date:	
Assignee:	herck	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Sprint 33		
Description			
At the Hamburg and Garching tutorials, many users have been experiencing problems while dropping Layer on top of a MultiLayer. It will be already good to increase size of areas around a MultiLayer, were such drop is allowed.			

History

#1 - 01 Dec 2016 14:04 - wuttke

- Status changed from New to Sprint
- Priority changed from Low to Normal
- Target version set to Sprint 33

I suspect there is a deeper reason for the observed problem, namely the mixed nature of the current sample construction part of our GUI. For multilayer and layers, it is a schematic real-space representation, whereas for everything else it represents abstract hierarchical relationships. I suggest to come back to this question when we have some real-space representation of the sample.

For the time being, the proposed solution (larger drop areas) should be the only action here.

Assigned to sprint because I suppose it can be done easily and quickly.

#2 - 03 Apr 2017 09:33 - herck

- Assignee set to herck

#3 - 03 Apr 2017 15:38 - herck

- Status changed from Sprint to Resolved