

## BornAgain - Feature #1772

### GUI: implement projections editor for ImportView widget

24 Feb 2017 14:32 - pospelov

<b>Status:</b>	Resolved	<b>Start date:</b>	24 Feb 2017
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	pospelov	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Sprint 36		
<b>Description</b>			
In addition to mask editor, we can provide projections editor (which is already implemented on JobView) on ImportDataView. Users will be able to load data and immediately look at horizontal/vertical projections.			
<b>Mask editor</b>			
<ul style="list-style-type: none"><li>• revise tooltips</li></ul>			
<b>Projections editor</b>			
<ul style="list-style-type: none"><li>• provide automatic switch of Horizontal/Vertical projections tabs on corresponding button</li><li>• In "pan" mode disable cursor change when hover on existing projection</li><li>• revise tooltips</li><li>• provide save of projections to file (txt, png)</li><li>• provide dynamic text label with mouse position on projection editor</li><li>• make sure axes units switch is working</li></ul>			

### History

#### #1 - 10 Oct 2017 16:50 - pospelov

- Status changed from New to Sprint

- Target version set to Sprint 36

#### #2 - 23 Oct 2017 12:41 - pospelov

- Description updated

#### #3 - 25 Oct 2017 10:10 - pospelov

- Description updated

- Assignee set to pospelov

#### #4 - 06 Nov 2017 17:12 - pospelov

- Status changed from Sprint to Resolved