

## BornAgain - Bug #2021

### GUI crash while import python script

21 Mar 2018 17:58 - dmitry

<b>Status:</b>	Rejected	<b>Start date:</b>	21 Mar 2018
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	herck	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	Sprint 37		

#### Description

In Release mode GUI crashes on attempt to import python script (see attachment).  
In the Debug mode script is imported successfully, but SIGSEGV is thrown after closing the application.  
Last trace is in Widget3D::setModel on connection.

Before import the instrument view was depopulated.

```
connect(camera, &RealSpace::Camera::updated, model, &Model::cameraUpdated);
```

#### History

##### #1 - 22 May 2018 17:35 - herck

- Assignee set to herck

##### #2 - 23 May 2018 15:55 - herck

- Status changed from Sprint to Rejected

#### Files

BATest2.py	1.67 KB	21 Mar 2018	dmitry
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