

BornAgain - Refactoring #2221

Installer: Windows: get libraries from Nuget?

13 Nov 2018 17:35 - pospelov

Status:	Backlog	Start date:	13 Nov 2018
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
<p>I found out a really cool way, which all experienced Windows programmers of course know, to get BornAgain third party dependencies: gsl, fftw and boost.</p> <p>We can use NuGet package manager in Visual Studio to get debug/release and statis/dynamic libraries. No need to compile by our self. See instruction http://apps.jcns.fz-juelich.de/redmine/projects/bornagain/wiki/Nuget_way.</p> <p>Within this item:</p> <ul style="list-style-type: none">• Update opt_local.zip with latest versions of debug+release of boost, gsl and fftw.• Make sure they are correctly copied by Windows installer.			

History

#1 - 18 Sep 2020 18:30 - wuttke

- Tracker changed from Feature to Refactoring

- Subject changed from Update opt_local.zip file with external dependencies for Windows build to Installer: Windows: get libraries from Nuget?

- Priority changed from Normal to Low