

BornAgain - Refactoring #2390

Core: Intensity/ArrayUtils.h: CreateDataImpl: Revise and document

31 Jul 2019 11:36 - wuttke

Status:	Backlog	Start date:	31 Jul 2019
Priority:	Low	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:			
Description			
<p>In Core/Instrument/ArrayUtils.h: Why CreateDataImpl is a class? Wouldn't a namespace be sufficient, and more to the point?</p> <p>Please explain the purpose of each function.</p> <p>An extant comment says "Intended for vectors only". Please specify which vector classes are supported (std::vector? BasicVector3D? ...).</p> <p>Since this machinery is very complicated, exceptionally do not only explain <i>why</i>, but also <i>how</i> things are done.</p> <p>Exists there a unit test that demonstrates how these functions are to be used? If yes, provide a link. If not, please consider writing a unit test.</p>			

History

#1 - 31 Jul 2019 11:42 - wuttke

- Subject changed from *Refactoring? Documentation for sure to Revise and document CreateDataImpl*
- Description updated

#2 - 18 Sep 2020 19:40 - wuttke

- Subject changed from *Revise and document CreateDataImpl* to *Core: Intensity/ArrayUtils.h: CreateDataImpl: Revise and document*
- Status changed from *New* to *Backlog*
- Priority changed from *Normal* to *Low*