

BornAgain - Refactoring #960

Feature # 964 (Rejected): === GUI ===

GUI: refactor SampleDesigner to use UniversalPropertyEditor

12 Feb 2015 18:17 - pospelov

Status:	Archived	Start date:	12 Feb 2015
Priority:	Low	Due date:	
Assignee:	pospelov	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Sprint 26		
Description			
UniversalPropertyEditor is the one which has to be used in all widgets.			
Now it is used in JobView family. MaterialEditor and SampleDesigner are using they own versions.			
Take care of ParameterizedItem::propertyItemChanged and ParameterizedItem::propertyItemPropertyChanged. This two signals has to be replaced with the single one.			

History

#1 - 17 Feb 2015 10:10 - wuttke

- Description updated
- Parent task set to #964

#2 - 17 Feb 2015 13:17 - pospelov

- Status changed from New to Sprint
- Assignee set to pospelov
- Target version set to Sprint 26

#3 - 05 Mar 2015 14:12 - pospelov

- Status changed from Sprint to Resolved

#4 - 21 Apr 2015 17:02 - pospelov

- Status changed from Resolved to Archived

#5 - 29 Apr 2015 09:57 - wuttke

- Priority changed from Normal to Low