

BornAgain - Issues

| # | Tracker | Status | Priority | Subject | Assignee | Target version | Author | Updated |
|------|---------|----------|----------|--------------------------------------------------------------------------------------------------------|----------|----------------|----------|-------------------|
| 1283 | Feature | Archived | Urgent | Provide functional test for all formfactors, when they are rotated and in the presence of absorption | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1275 | Feature | Archived | Normal | Provide rectangle detector examples and functional tests | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1272 | Feature | Archived | Normal | GUI: provide run of the fitting in GUI thread | david | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1267 | Feature | Archived | Normal | GUI: implement update online notification widget | david | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1266 | Feature | Archived | Normal | GUI: Implement collapsable Accordion widget | david | Sprint 30 | david | 15 Feb 2016 16:01 |
| 1260 | Feature | Archived | Normal | Windows: installer should create PYTHONPATH environment variable in system scope and not in user scope | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1259 | Feature | Archived | Normal | Add 1D lattice interference function to GUI | herck | Sprint 30 | herck | 15 Feb 2016 16:01 |
| 1246 | Feature | Archived | Normal | Investigate refactoring of ParameterizedItem structure | herck | Sprint 30 | herck | 15 Feb 2016 16:01 |
| 1235 | Feature | Archived | Normal | GUI mask editor: integrate IntensityData widget into GraphicsScene | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1234 | Feature | Archived | Normal | GUI mask editor: provide functional tests for all 3 domains | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1233 | Feature | Archived | Normal | GUI mask editor: provide transform from C++ domain to python domain | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1232 | Feature | Archived | Normal | GUI mask editor: provide transform from C++ domain to GUI domain | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1231 | Feature | Archived | Normal | GUI mask editor: integrate mask editor into InstrumentView | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1230 | Feature | Archived | Normal | GUI mask editor: implement mask editor basic functionality | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1213 | Feature | Archived | Normal | Implement choice of detector in GUI | pospelov | Sprint 30 | herck | 15 Feb 2016 16:01 |
| 1211 | Feature | Archived | Normal | Switch to C++-11 for the whole project | herck | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1184 | Feature | Archived | Low | Implement transformation to q-space for intensity image | | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1149 | Feature | Archived | Normal | MacOS: provide Maverick compilation using MacMini and vagrant | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1148 | Feature | Archived | Normal | MacOS: provide generation of dmg installer using Qt5.5 | pospelov | Sprint 30 | pospelov | 15 Feb 2016 16:01 |
| 1045 | Feature | Archived | Normal | Use interference function's properties to set total particle surface density | herck | Sprint 30 | herck | 15 Feb 2016 16:01 |
| 1035 | Feature | Archived | Normal | Revise IFormFactor::getRadius and IFormFactor::getHeight | herck | Sprint 30 | pospelov | 15 Feb 2016 16:01 |